# EX-94664 64 channel Digital Input and Output

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# Chapter 1 Introduction

#### 1.1 Introduction

The EX-94664 is 64-CH high-density digital input and/or output product. This I/O card fully implements the PCI local bus specification Rev 2.1. All bus relative configurations, such as base memory and interrupt assignment, are automatically controlled by BIOS software.

# 1.2 Features

The EX-94664 digital I/O card provide the following advanced features:

- 64 digital Input or output channels
- Output status read back
- High output driving capability, 25mA sink current on each output
- External interrupt signal on DI channels (16 channels)
- 64-pin SCSI –1 connector (pin compatible to EX-98068) (see page 56)

# 1.3 Applications

- Laboratory and Industrial automation
- Watchdog timer
- Frequency counter and generator
- Low level pulse generator
- Parallel data transfer
- Driving indicator LEDs

# 1.4 Specifications

#### Optical Isolated Input Channel

Numbers of I/O channel: 64 digital I/O lines

Program mode: Eight ports, each port can be programmed to input or output

# Input Signal

Logic high voltage: 2.0 to 5.25 V Logic low voltage: 0.0 to 0.80 V High level input current: 0.1 uA Low level input current: -0.8 mA

## Output Signal

Logic high voltage: 2.4 V minimum. Logic low voltage: 0.4 V maximum

High level output current: 15 mA maximum (source) Low level output current: 24 mA maximum (sink)

Driving capability: 15 LS TTL

#### Interrupt Sources

Channel 0 to channel 15 of digital input

#### General Specifications

Connector: 68-pin SCSI-1connector Operating temperature:  $0^{\circ}$ C  $\sim 60^{\circ}$ C Storage temperature:  $-20^{\circ}$ C  $\sim 80^{\circ}$ C Humidity:  $5 \sim 95\%$ , non-condensing Power Consumption: +5V 530 mA typical

Dimension: 165mm(W) x110m (H)

#### 1.5 Software Supporting

**TOPS CCC** provides versatile software drivers and packages for users' different approach to built-up a system. We not only provide programming library such as DLL for many Windows systems, but also provide drivers for many software package such as LabVIEW $^{\text{TM}}$ , Intouch $^{\text{TM}}$  and so on. All the software options are included in the provided CD.

# 1.6 Programming Library

The provided CD includes the function libraries for many different operating systems, including:

- DOS Library: Borland C/C++ and Microsoft C++, the functions descriptions are included in this user's guide.
- Windows 98/2000/NT/Me/XP DLL: For VB, VC++, BC5, the functionsDescriptions are included in this user's guide.
- Windows 98/2000/NT/Me/XP ActiveX: For Windows's applications
- LabVIEW ® Driver: Contains the VIs, which are used to interface with NI's LabVIEW ® software package. Supporting Windows 95/98/NT/2000. The LabVIEW ® drivers are free shipped with the board.
- InTouch Driver: Contains the InTouch driver which support the Windows 98/2000/NT/XP. The The InTouch ® drivers are free shipped with the board.

# Chapter 2 Installation

This chapter describes how to install the EX-94664 card. Please follow the follow steps to install the EX-94664 card.

#### 2.1 What You Have

In addition to this *User's Manual*, the package includes the following items:

- ◆ EX-94664 board
- Driver/utilities CD
- This user's manual.

If any of these items is missing or damaged, contact the dealer from whom you purchased the product. Save the shipping materials and carton in case you want to ship or store the product in the future

# 2.2 Unpacking

Your EX-94664 card contains sensitive electronic components that can be easily damaged by static electricity. The operator should be wearing an anti-static wristband, grounded at the same point as the anti-static mat. Inspect the card module carton for obvious damage. Shipping and handling may cause damage to your module. Be sure there are no shipping and handling damages on the module before processing.

After opening the card module carton, extract the system module and place it only on a grounded anti-static surface component side up. Again inspect the module for damage. Press down on all the socketed IC's to make sure that they are properly seated. Do this only with the module place on a firm flat surface.

#### 2.3 Hardware Installation Outline

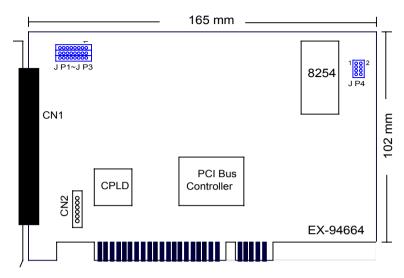
#### • PCI configuration

The PCI cards are equipped with plug and play PCI controller, it can request base addresses and interrupt according to PCI standard. The system BIOS will install the system resource based on the PCI cards' configuration registers and system parameters (which are set by system BIOS). Interrupt assignment and memory usage (I/O port locations) of the PCI cards can be assigned by system BIOS only. These system resource assignments are done on a board-by-board basis. It is not suggested to assign the system resource by any other methods.

#### • PCI slot selection

The PCI card can be inserted to any PCI slot without any configuration for system resource.

# 2.4 PCB Layout



#### Where

JP1 ~ JP3: Digital input power initial state setting jumpers

CN1: Digital input/output connector CN2: Testing only, no used for user

JP4: Timer /counter input/output connector

#### 2.5 Installation Procedures

- 1. Turn off your computer.
- 2. Turn off all accessories (printer, modem, monitor, etc.) connected to your computer.
- 3. Remove the cover from your computer.
- 4. Setup jumpers on the card.
- 5. Before handling the PCI cards, discharge any static buildup on your body by touching the metal case of the computer. Hold the edge and do not touch the components.
- 6. Position the board into the PCI slot you selected.
- 7. Secure the card in place at the rear panel of the system.

# 2.6 Device Installation for Windows Systems

Once Windows 95/98/2000 has started, the Plug and Play function of Windows system will find the new EXPERT cards. If this is the first time to install EXPERT cards in your Windows system, you will be informed to input the device information source.

# 2.7 Connector Pin Assignment of EX-94664

The pin assignment of the 68-pins SCSI-II connector is a signal connector, EX94264's pin assignment is as shown in Figure 2.7

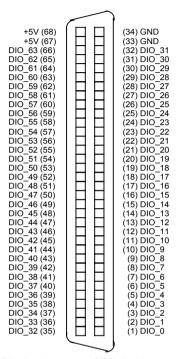


Figure 2.7 Pin Assignment of EX-94664 connector CN1

#### Legend:

DIO\_n: Digital input /output channel #n

GND: Ground return path of input and output channels

+5V: +5VDC output (200 mA max.)

# Chapter 3 Registers Format

This information is quite useful for the programmers who wish to handle the card by low-level programming. However, we suggest user have to understand more about the PCI interface then start any low-level programming. In addition, the contents of this chapter can help users understand how to use software driver to manipulate this card.

# 3.1 PCI PnP Registers

There are two types of registers: PCI Configuration Registers (PCR) and Peripheral Interface Bus (PIB). The PCR, which is compliant to the PCI-bus specifications, is initialized and controlled by the plug & play (PnP) PCI BIOS..

The PCI bus controller Tiger 100/320 is provided by Tigerjet Network Inc. (www.tjnet.com). For more detailed information of PIB, please visit Tigerjet technology's web site to download relative information. It is not necessary for users to understand the details of the PIB if you use the software library. The PCI PnP BIOS assigns the base address of the PIB. The assigned address is located at offset 14h of PIB.

The EX94264 board registers are in 32-bit width. But only lowest byte (bit0~bit7) is used. The users can access these registers by only 32-bit I/O or 8-bit I/O instructions. The following sections show the address map, including descriptions and their offset addresses relative to the base address.

# 3.2 Digital Input/Output Register Address Map

There are 64 digital input /output channels on EX-94664, each bit of based address is corresponding to a signal on the digital input or output channel.

# 3.3 PCI controller register address map

# • Reset control register

The EX-94664 is in inactive state when the system power on, and should be activated by set bit o of this register to "1" state

**Address:** Base + 0x00h **Attribute:** Write only

Value: 01

• Aux port direction control register

Address: Base + 002h Attribute: Write only

Value: 7FH

• Interrupt mask control register

Address: Base + 0x05h Attribute: Write only

Value: 80H = enable PCI INT A# 00=disable PCI INT #A 3.4 Interrupt and I/O direction control registers

Address: Base + 0ECh
Attribute: Write only

Value:

Each bit of this I/O address controls the direction of individually port as shown

in Table 3-1

Port	Base port+0xec									
	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Mode	
Port 0								0	Input	
(DIO_0~DIO_7)								1	Output	
Port 1							0		Input	
(DIO_8~DIO_15)							1		Output	
Port 2						0			Input	
(DIO_16~DIO_23)	)					1			Output	
Port 3					0				Input	
(DIO_24~DIO_31)	)				1				Output	
Port 4				0					Input	
(DIO_32~DIO_39)	)			1					Output	
Port 5			0						Input	
(DIO_40~DIO_47)	)		1						Output	
Port 6		0							Input	
(DIO_48~DIO_55)	)	1							Output	
Port 7	0								Input	
(DIO_56~DIO_63)	) 1								Output	

Table 3-1

Note: When the system power-on, the default mode of all ports are input mode

# 3.4.1 Digital I/O data register

Digital I/O channels of the EX-94664 occupy eight data read/write address. Each bit of based address is corresponding to a signal on the digital input channel.

Address: Base + 0C0h ~ Base+0DCh

Attribute: Read/Write

Value:

Each bit of this I/O address controls the direction of individually port as shown in Table 3-2

Address	Port	Bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0
Base+0C0H	0	DIO_7	DIO_6	DIO_5	DIO_5	DIO_3	DIO_2	DIO_1	DIO_0
Base+0C4H	1	DIO_15	DIO_14	DIO_13	DIO_12	DIO_11	DIO_10	DIO_9	DIO_8
Base+0C8H	2	DIO_23	DIO_22	DIO_21	DIO_20	DIO_19	DIO_18	DIO_17	DIO_16
Base+0CCH	3	DIO_31	DIO_30	DIO_29	DIO_28	DIO_27	DIO_26	DIO_25	DIO_24
Base+0D0H	4	DIO_39	DIO_38	DIO_37	DIO_36	DIO_35	DIO_34	DIO_33	DIO_32
Base+0D4H	5	DIO_47	DIO_46	DIO_45	DIO_44	DIO_43	DIO_42	DIO_41	DIO_40
Base+0D8H	6	DIO_55	DIO_54	DIO_53	DIO_52	DIO_51	DIO_50	DIO_49	DIO_48
Base+0DCH	7	DIO_63	DIO_62	DIO_61	DIO_60	DIO_59	DIO_58	DIO_57	DIO_56

Table 3-2

# 3.5 Timer/Counter registers

The 8254 chip occupies 4 I/O addresses in the EX-94664. Please refer to NEC's or Intel's data sheet for the full description of the 8254 operation.

Address: Base +0F0h ~ Base +0FCh

Attribute: Write/read

Value:

Base +0F0h Bit 7~Bit 0: Counter 0 Register
Base +0F4h Bit 7~Bit 0: Counter 1 Register
Base +0F8h Bit 7~Bit 0: Counter 2 Register
Base +0FCh Bit 7~Bit 0: Control Register

# 3.5.1 Interrupt status registers

There are two interrupt status registers that are used to show the interrupt channel numbers. Interrupt status register 0 stores the interrupt status of  $DIO_0 \sim DIO_7$  (port 0), and Interrupt status register 1 stores the interrupt status of  $DIO_8 \sim DIO_15$  (port 1).

Address: Base + 0E0h and Base +0E4h Attribute: Read (Read interrupt status)

Value:

Base+0E0h (status register 0)

Bit #n=1 DIO\_n generates interrupt

Bit #n=0 DIO n no interrupt

Base+0E4h (status register 1)

Bit #n=1 DIO n+8 generates interrupt

Bit #n=0 DIO n+8 no interrupt

Address: Base +0E4h

Attribute: Write (Clear interrupt status registers)

Value: any value

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# 3.5.2 Interrupt mode control register

There are sixteen channels can generate interrupt when the input signal level changed (falling or rising). Users can set relative bit(s) of this I/O address to define which level change desired to generate interrupt

Address: Base +0E0h

Attribute: Write

Value:

Port			Е	Interrupt made					
Poit	7	6	5	4	თ	2	1	0	Interrupt mode
D . 10				0			0	Х	No Interrupt
Port 0 (DIO_0~DIO_7)				0			1	0	Rising edge
(=:=_: =:=_: /				0			1	1	Falling edge
Port 1				0	0	Х			No Interrupt
(DIO_8~DIO_15)				0	1	0			Rising edge
(DIO_6*DIO_13)				0	1	1			Falling edge
Timer #2				1	Х	Х	Х	х	Timer Interrupt
		0	0	Х	Х	Х	Х	Х	No debounce
		0	1	X	X	X	X	xx	Enable port 0 debounce function
Debounce		1	0	X	X	X	X	х	Enable port 1 debounce function
		1	1	x	х	х	x	х	Enable port 0/1 debounce function

Note: " x " means don't care

# Chapter 4 Jumper setting

# 4.1 Card number setting

Maximum three EX-94664 cards can be installed in system simultaneously with each has a unique card number.

A jumper called "JP5" (see page 11 on the card is used to set the card number starts from 1 to 4

JP5	Card number
0 0 3 0 0 2 0 0 1	1 (default setting)
0 0 3 0 0 2 0 0 1	2
0 0 3 0 0 0 0 0 1	3

# 4.2 Input power-on state setting

Each channel of EX-94664 are all reset to input mode when the system power-on. The power-on initial state of channels is something importance for user's application.

There are three jumpers called JP1, JP2, and JP3 are used to set the power -on initial state of each port (port 0  $\sim$  port 7)

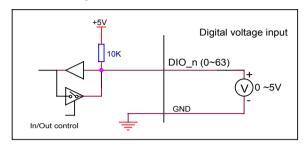
Pin #n+1 of JP2 controls the initial state of port #n (n=0~7)

Dort number	Power-on Initial state					
Port number	High	Low				
Port 0 (DIO_0~DIO_7)	1 8 00000000 JP1 00000000 JP2 00000000 JP3	1 8 0000000 JP1 0000000 JP2 0000000 JP3				
Port 1 (DIO_8~DIO_15)	1 8   OOOOOOO JP1   OOOOOOO JP2   OOOOOOO JP3	1 8 0000000 JP1 0000000 JP2 0000000 JP3				
Port 2 (DIO_16~DIO_23)	1 8 0000000 JP1 0000000 JP2 0000000 JP3	1 8 0000000 JP1 0000000 JP2 0000000 JP3				
Port 3 (DIO_24~DIO_31)	1 8 00000000 JP1 00000000 JP2 00000000 JP3	1 8 0000000 JP1 0000000 JP2 0000000 JP3				
Port 4 (DIO_32~DIO_39)	1 8 00000000 JP1 00000000 JP2 00000000 JP3	1 8 0000000 JP1 0000000 JP2 0000000 JP3				
Port 5 (DIO_40~DIO_47)	1 8   0000000 JP1   0000000 JP2   0000000 JP3	1 8 0000000 JP1 0000000 JP2 0000000 JP3				
Port 6 (DIO_48~DIO_55)	1 8 00000000 JP1 00000000 JP2 00000000 JP3	1 8 0000000 JP1 0000000 JP2 0000000 JP3				
Port 7 (DIO_560~DIO_63)	1 8 00000000 JP1 00000000 JP2 00000000 JP3	1 8 0000000 JP1 0000000 JP2 0000000 JP3				

# **Chapter 5 Operation Theorem**

# 5.1 Digital Input Channels

Each digital input is a TTL structure. The input voltage range form 0V to 5V and input pull-up resister is 10K ohms. The connection between outside signal and EX-94664 digital inputs is shown in Fig 5.1.



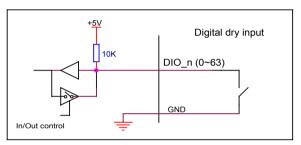


Figure 4-1 digital inputs of EX-94232

# 5.2 Digital Output Channels

On EX-94664, each port can be programmed to output port by setting Base + 0ECh register (See page 18). Each output channel is TTL compatible with sink current 25mA max. The connection between outside loading and EX-94664 outputs is shown in Fig 4.2

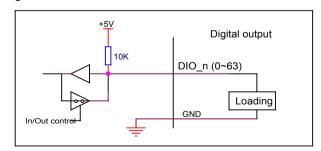


Figure 4-2 digital output of EX-94232

# 5.3 Input Initial state

Each channel of EX-94664 are all reset to input mode when system power-on. The initial state of channels is something importance for user's application.

There are three jumpers called JP1, JP2, and JP3 are used to set the initial state of each port (port  $0 \sim \text{port } 7$ ). The initial state of port is high, when the relative pin of the JP2 shorted to JP1, and is low, when the relative pin of the JP2 shorted to JP3 (see page 25)

The block diagram of each I/O port is shown in Figure 5-3

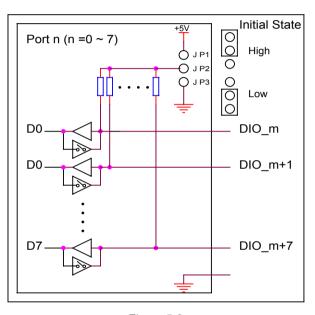
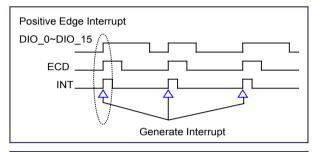


Figure 5-3

# 5.4 Edge Change Detection

The ECD (Edge Change Detection) detection circuit is used to detect the edge of level change. In the EX-94664, the detection circuit is applied to 16 input channels (DIO\_0 and DIO\_15). If channel is programmed to be positive edge or negative edge interrupt mode, the ECD detection circuit generate an interrupt request, when the signal inputs are changed from low to high level or high to low level respectively



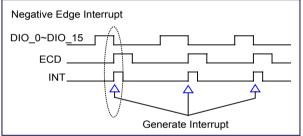
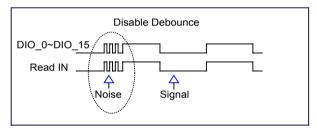


Figure 5-4

# 5.5 Digital debounce

Each digital input channel of port 0 and port 1 (DIO\_0~DIO\_15) has a programmable digital debounce for eliminating unexpected signals and noise from the card circuitry. The user can set different digital debouncing parameters for each input channel in different applications. The following is a functional description of the digital debounce.

- 1. When a digital debounce is enabled, the EX-94664 will sample the signals at the enabled input channel at a 10 ms sampling rate.
- 2. When a high or low signal is present at a digital input channel whose digital debounce function is enabled, the signal will be filtered out as noise unless it lasts for an effective period.
- The effective period is determined by multiplying the sampling rate (0.002 ms) by the sampling number (1 ~ 65535) chosen by the user, i.e.
   Effective debounce timer period = time number x 0.002 ms.
- 4. See Sec 6.15 (page 47) to more detail using of debounce function



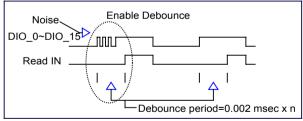


Figure 5-5

# 5.6 Timer/Counter operation

One 8254 programmable timer/counter chip is installed in the EX-94664. There are three counters in one 8254 chip and 6 possible operation modes for each counter. The block diagram of the timer /counter system is shown in Figure 4-6

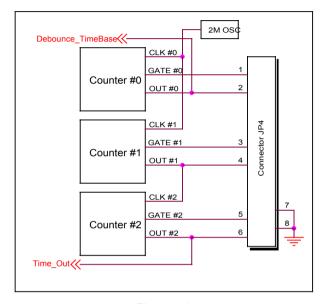


Figure 4-6

Timer #1 and timer #2 of the 8254 chip are cascaded as a 32-bits programmable timer. In the software library, timer #1 and #2 are always set as mode 2 (rate generator). Counter #0 is used as time base of input debounce counter, that is, there is an interrupt on the terminal count of 8254 mode 0.

The base frequency of input clock for the cascaded timer is 2MHz. The output is sent to be the timer interrupt. To set the maximum and minimum frequency of the timer, please refer to the timer functions in next chapter

The timer #0 of 8254 is used to be a time base of debounce counter. The output of timer #0 is feed into the digital debounce counter. Changing this timer's value can change the debounce time interval to filter varies input noise

# Chapter 6 Libraries

This chapter describes the software library for operating this card. Only the functions in DOS library and Windows 95 DLL are described. Please refer to the PCIDAQ function reference manual, which included in TOPS CCC CD for the descriptions of the Windows 98/NT/2000 DLL functions.

#### 6.1 Libraries Installation

The device drivers and DLL functions of Windows 98/NT/2000 are included in the PCIDAQ. The TOPS CCC CD also includes the detail examples and readme files

#### 6.2 How to use the Functions in PCIDAQ.DLL

#### • VC++6.0:

- 1. Add file '../Include/PCIDAQ.H' in your project
- In link page of menu project| setting, add '../LIB/PCIDAQ.LIB' in the blank of Objects/Library Modules
- Add this sentence "#include '../Include/PCIDAQ.H' " to the head of your main file.

#### Visual BASIC:

1. Add file '../Include/Declare.bas' in your project.

#### • Delphi:

- 1. Add file '../Include/Declare.pas' in your project
- 2. Add this sentence "uses Declare;" in the head of your unit.pas

#### • C++Builder:

- 1. Add file '../Include/PCIDAQ.H' and '../Lib/PCIDAQ CB.lib' to your project
- Add this sentence "#include '../Include/PCIDAQ.H' " to head of your main file.

Note: For more information, please refer to program in directory '../Example/'

# 6.3 Summary of function calls

Function	Description	Page
W_4664_Open	Initial EX-94664 card before using	35
W_4664_Version	Get version number of PCIDAQ.DLL	37
W_4664_GetBusSlot	Get PCI bus and slot number occupied by EX-94664	37
W_4664_Close	Close EX-94664 card before terminating program	39
W_4664_Set_DIOMode	Set port direction (input or output)	40
W_4664_Read_Di	Read digital input port data (8-bit)	41
W_4664_Read_Do	Read back current value of digital output port	42
W_4664_Write_Do	Write data (8-bit) to digital output port	43
W_4664_Set_Do_Bit	Set a bit of port to high	44
W_4664_Reset_Do_Bit	Reset a bit of port to low	45
W_4664_Enable_Debounce	Enable input debounce function	46
W_4664_Set_DebounceTime	Set debounce time period	47
W_4664_Write_Counter	Write command and value to timer/counter	48
W_4664_Read_Counter	Read counter value or control value	49
W_4664_Stop_Counter	Stop timer/counter	50
W_4664_Clear_IntStatus	Clear interrupt status	48
W_4664_IntEnable	Enable digital input change interrupt	51
W_4664_IntDisable	Disable digital input interrupt	53
W_4664_Clear_IntStatus	Clear interrupt status register	54
W_4664_Read_IntStatus	Read interrupt status register	55

# 6.4 W\_4664\_Open

#### **Description:**

Because the EX-94664 is PCI bus architecture and meets the plug and play design, the IRQ and base\_address (pass-through address) are assigned by system BIOS directly. EX-94664 cards have to be initialized by this function before calling other functions.

#### Syntax:

#### C/C++ (DOS)

WORD D\_4664\_Open (WORD cardNo);

### C/C++ (Windows)

WORD W\_4664\_Open (WORD \*ExistedCards);

# **Visual BASIC (Windows)**

Function W\_4664\_Open (ByRef ExistedCards As Long) As Long

#### Delphi

Function W\_4664\_Open (var ExistedCards:Integer):Integer;

#### **Argument:**

CardNo: card number (1,2,3,4) (for DOS only)

existCards: The number of installed EX-98354 cards. (for Windows only)

This returned value shows how many EX-98354 cards are installed in your system.

#### **Return Code:**

# 6.5 W 4664 Version

### Description:

PCIDAQ.DLL driver drives the EX-94664. This function returns the version of PCIDAQ.DLL driver

#### Syntax:

```
C/C++ (DOS)
```

void D\_4664sion (char \*version)

#### C/C++ (Windows)

Int W\_4664\_Version (void);

#### **Visual BASIC (Windows)**

Function W\_4664\_Version () As Long

#### Delphi

Function W\_4664\_Version ():Integer;

#### Argument:

Version: return the PCIDAQ.DLL driver version string (DOS only)

#### **Return Code:**

The version of PCIDAQ.DLL in integer data format (Windows only)

# 6.6 W\_4664\_GetBusSlot

#### **Description:**

Get the PCI bus and slot number of the card

#### Syntax:

#### C/C++ (DOS)

 ${\tt WORD~D\_4664\_GetBusSlot~(WORD~cardNo,~WORD~*bus,WORD~*slot);}$ 

#### C/C++ (Windows)

WORD W\_4664\_GetBusSlot (WORDcardNo, WORD \*bus, WORD \*slot);

#### **Visual BASIC (Windows)**

Function W\_4664\_GetBusSlot (ByValcardNo As Long,
ByRef bus As Long, ByRef slot As Long) As Long

#### Delphi

Function W\_4664\_GetBusSlot (cardNo:Integer;var bus:Integer;var slot:Integer):Integer;

#### Argument:

cardNo: card number to select borad (1,2,3,4),It's set by jumper on card

bus :return PCI bus Number

slot :Return PCI slot Number of the bus

#### Return Code:

#### 6.7 W 4664 Close

#### **Description:**

The IRQ and base address of EX-94664 (pass-through address) are assigned by system BIOS directly. This function should be called to release all system resource before terminate application program

#### Syntax:

```
C/C++ (DOS)
WORD D 4664 Close (WORD cardNo);
C/C++ (Windows)
Void W 4664 Close (void);
Visual BASIC (Windows)
Function W_4664_Close ()
Delphi
Function W 4664 Close ();
```

## Argument:

None

#### **Return Code:**

None

#### 6.8 W 4664 Set DIOMode

#### Description:

Set port0~port7 is output port or input port

#### Syntax:

### C/C++ (DOS)

WORD D\_4664\_Set\_DIOMode (WORD cardNo,BYTE DIO\_Direction);

#### C/C++ (Windows)

WORD W\_4664\_Set\_DIOMode (WORDcardNo,BYTE DIO\_Direction);

#### **Visual BASIC (Windows)**

Function W\_4664\_Set\_DIOMode (ByValcardNo As Long, ByVal DIO\_Direction As Byte) As Long

#### Delphi

Function W\_4664\_Set\_DIOMode (cardNo:Integer;DIO\_Direction: Integer):Integer;

#### Argument:

cardNo: card number (1,2,3,4), It's set by jumper on card

DIO Direction: set Port 0 to Port 7 is Input or output

Bit 0=1 port #0 input mode / =0 output mode (DIO 0~DIO 7)

Bit 1=1 port #1 input mode / =0 output mode (DIO 8~DIO 15)

Bit 2=1 port #2 input mode / =0 output mode (DIO 16~DIO 23)

Bit 3=1 port #3 input mode / =0 output mode (DIO 24~DIO 31)

Bit 4=1 port #4 input mode / =0 output mode (DIO\_32~DIO\_39)

Bit 5=1 port #5 input mode / =0 output mode (DIO 40~DIO 47)

Bit 6=1 port #6 input mode / =0 output mode (DIO 48~DIO 55)

Bit 7=1 port #7 input mode / =0 output mode (DIO 56~DIO 63)

#### **Return Code:**

#### 6.9 W 4664 Read Di

#### Description:

This function is used to read data from digital input port. You can get 8-bit input data from EX-94664 by calling this function.

#### Syntax:

#### C/C++(DOS)

WORD D\_4664\_Read\_Di (WORD cardNo,WORD portNo,WORD \*DiData);

#### C/C++ (Windows)

WORD W\_4664\_Read\_Di (WORDcardNo,WORDportNo,WORD \*DiData);

#### **Visual BASIC (Windows)**

Function W\_4664\_Read\_Di(ByValcardNo As Long, ByValportNo As Long, ByRef DiData As Long) As Long

#### Delphi

#### Argument:

cardNo: card number, It's set by jumper on card portNo: Digital Input port number (0 ~ 7)

Didata: Return digital input data

#### Return Code:

Error code (Please refer to PCIDAQ.H or DOSDAQ.H)

# 6.10 W\_4664\_Read\_Do

#### **Description:**

This function is used to read current data of output port. You can read back 8-bit output data of EX-94664 by calling this function.

### Syntax:

#### C/C++ (DOS)

WORD D 4664 Read Do (WORD cardNo, WORD portNo, WORD \*DoData);

#### C/C++ (Windows)

WORD W\_4664\_Read\_Do (WORDcardNo,WORDportNo,WORD \*DoData);

#### **Visual BASIC (Windows)**

Function W\_4664\_Read\_Do (ByValcardNo As Long, ByValportNo As Long, ByRef DoData As Long) As Long

#### Delphi

# Argument:

cardNo: card number (1,2,3,4), It's set by jumper on card

portNo : Digital port number (0 ~7) Data:Return current output data

#### **Return Code:**

# 6.11 W 4664 Write Do

### **Description:**

This function is used to write data to output port. You can send 8-bit output data to EX-94664 by calling this function.

#### Syntax:

#### C/C++ (DOS)

WORD D\_4664\_Write\_Do (WORD cardNo, WORD portNo, WORD Data);

#### C/C++ (Windows)

WORD W\_4664\_Write\_Do (WORDcardNo, WORDportNo, WORD Data);

#### **Visual BASIC (Windows)**

Function W\_4664\_Write\_Do (ByValcardNo As Long, ByValportNo As Long, ByVal Data As Long) As Long

#### Delphi

Function W\_4664\_Write\_Do (cardNo:Integer;
Data:Integer):Integer;

# Argument:

cardNo: card number (1,2,3,4)
portNo: Do port number (0 ~ 7)
Data: Data be written to output port

#### Return Code:

Error code (Please refer to PCIDAQ.H or DOSDAQ.H)

# 6.12 W\_4664 Set\_Do\_Bit

#### Description:

Set digital output channel (bit of port) to high state

#### Syntax:

# C/C++ (DOS)

WORD D\_4664\_Set\_Do\_Bit (WORD cardNo,WORD portNo, WORD bitNo);

#### C/C++ (Windows)

WORD W\_4664\_Set\_Do\_Bit (WORDcardNo, WORDportNo, WORDbitNo);

#### **Visual BASIC (Windows)**

Function W\_4664\_Set\_Do\_Bit (ByValcardNo As Long,
ByValportNo As Long, ByValbitNo As Long) As Long

#### Delphi

```
Function W_4664_Set_Do_Bit
                (cardNo:Integer;portNo:Integer;bitNo:Integer)
                :Integer;
```

#### Argument:

cardNo: card number (1,2,3,4), It's set by jumper on card portNo: digital output port number (0  $\sim$  7)

bitNo: bit Number (0 to 7)

#### Return Code:

#### 6.13 W 4664 Reset Do Bit

#### Description:

Set digital output channel (bit of port) to low state

#### Syntax:

### C/C++ (DOS)

#### C/C++ (Windows)

#### **Visual BASIC (Windows)**

Function W\_4664\_Reset\_Do\_Bit (ByValcardNo As Long, ByValportNo As Long, ByValbitNo As Long) As Long

#### Delphi

Function W\_4664\_Reset\_Do\_Bit
 (cardNo:Integer;portNo:Integer;bitNo:Integer):In
 teger;

#### **Argument:**

cardNo: card number, It's set by jumper on card portNo: digital output port number  $(0 \sim 7)$  bitNo: bit number (0 to 7)

#### **Return Code:**

Error code (Please refer to PCIDAQ.H or DOSDAQ.H)

#### 6.14 W 4664 Enable Debounce

#### **Description:**

The digital input channels DIO\_0 ~ DIO\_15 are grouped into 2 ports (port 0 and port 1), each port can has an individually programmable digital debounce circuit which can filter the bounce of input signals

#### Syntax:

#### C/C++ (DOS)

WORD D 4664 Enable Debounce (WORD cardNo, WORD portNo);

#### C/C++ (Windows)

WORD W\_4664\_Enable\_Debounce (WORD cardNo,BYTE portNo);

#### **Visual BASIC (Windows)**

Function W\_4664\_Enable\_Debounce (ByVal cardNo As Long, ByVal portNo As Long) As Long

#### Delphi

#### Argument:

cardNo: card number, It's set by jumper on card

#### portNo:

Bit 0: =1 Enable port #0 debounce function

Bit 0: =0 Disable port #0 debounce function

Bit 1: =1 Enable port #1 debounce function

Bit 1: =0 Disable port #1 debounce function

#### **Return Code:**

#### 6.15 W 4664 Set DebounceTime

#### **Description:**

Set the debounce time period of port #0 (DIO\_0~DIO\_7) and/or port #1(DIO\_8~DIO\_15)

#### Syntax:

#### C/C++ (DOS)

#### C/C++ (Windows)

#### **Visual BASIC (Windows)**

Function W\_4664\_Set\_DebounceTime (ByVal cardNo As Long, ByVal TimeInterval As Single) As Long

#### Delphi

#### **Argument:**

cardNo: card number (1,2,3,4), It's set by jumper on card

TimeInterval: debounce Time period from 0.001ms to 132ms (for Windows) and from 0000 to 65535 for (DOS)

#### Return Code:

Error code (Please refer to PCIDAQ.H or DOSDAQ.H)

# 6.16 W 4664\_Write\_Counter

#### **Description:**

Set counter1 and counter2's work mode and initial value

#### Syntax:

#### C/C++ (DOS)

#### C/C++ (Windows)

#### **Visual BASIC (Windows)**

Function W\_4664\_Write\_Counter (ByVal cardNo As Long, ByVal cntNo As Long, ByVal mode As Long, ByVal cntrVal as Long) As Integer

#### Delphi

#### Argument:

cardNo: card number (1,2,3,4), It's set by jumper on card

cntNo: Counter Number(1~2)

mode: Work mode of the counter (0~5) cntrVal: initial value of counter (0~65535)

#### **Return Code:**

# 6.17 W 4664 Read Counter

#### **Description:**

Read counter1 and counter2's work mode and initial value

#### Syntax:

#### C/C++ (DOS)

#### C/C++ (Windows)

#### **Visual BASIC (Windows)**

#### Delphi

#### Argument:

cardNo: card number (1,2,3,4), It's set by jumper on card

cntNo: Counter Number(1~2)

mode: returned Work mode of the counter (0~5)

cntrVal: returned current value of counter (0~65535)

#### **Return Code:**

Error code (Please refer to PCIDAQ.H or DOSDAQ.H)

# 6.18 W\_4664\_Stop\_Counter

### **Description:**

Stop counter by writing work mode 5

#### Syntax:

### C/C++ (DOS)

WORD D\_4664\_Stop\_Counter (WORD cardNo, WORD cntNo);

#### C/C++ (Windows)

# **Visual BASIC (Windows)**

Function W\_4664\_Stop\_Counter (ByVal cardNo As Long, ByVal cntNo As Long,ByRef cntrVal as Long) As Integer

#### Delphi

#### **Argument:**

cardNo: card number (1,2,3,4), It's set by jumper on card

cntNo: Counter Number(1~2)

mode: returned Work mode of the counter (0~5) cntrVal: returned current value of counter (0~65535)

#### Return Code:

#### EX94664 User's manual

# 6.19 W 4664 IntEnable

#### **Description:**

Enable Interrupt of input port 0 or input port 1

#### Syntax:

# C/C++(DOS)

```
WORD D_4664_IntEnable (WORD cardNo,WORD IntMode,
    *UserIntServiceRoutine());
```

#### C/C++ (Windows)

#### **Visual BASIC (Windows)**

#### Delphi

#### **Argument:**

cardNo: card number, It's set by jumper on card IntMode: Interrupt mode of input port #0 and #1 (DIO\_0~DIO\_15)

Bit 0	=1	Falling edge trigger of all port 0's channel (DIO_0~DIO_7)		
Bit 0	9	Rising edge trigger of all port 0's channel (DIO_0~DIO_7)		
Bit 1	=1	Enable interrupts of port 0		
Dit 1	9	Disable interrupts of port 0		
Bit 2	=1	Falling edge trigger of all port 1's channel (DIO_8~DIO_15)		
Dit 2	=0	Rising edge trigger of all port 1's channel (DIO_8~DIO_15)		
Bit 3	=1	Enable interrupts of port 1		
Dit 0	=0	Disable interrupts of port 1		
Bit 4	=1	Enable Interrupt of Timer		
Dit 4	=0	Disable Interrupt of Timer		
Bit 5				
e Bit 7	=0	Always zero		
DIL /				

userIntRoutine: user Interrupt service routine called when interrupt occurs. for C++: void userIntRoutine(WORD CardNo,DWORD IntStatus); for VB: Sub UserIntRutine(ByVal CardNo As Long, ByVal IntStatus As Long) for Delphi: procedure useIntRutine(CardNo:Word;IntStatus:Word);StdCall;

#### Note:

This routine will return CardNo and IntStatus to useIntRutine()

CardNo: the card number that generate interrupts IntStatus:

For 0≤ n ≤15

Bit n =1 indicates the DIO\_n generates interrupt

=0 indicate the DIO\_n no interrupt

Bit 16 =1 indicate the timer interrupt

#### **Return Code:**

# 6.20 W 4664 IntDisable

#### **Description:**

Disable interrupt of channel0 of input port0 and chanel0 of input port1

#### Syntax:

#### C/C++(Dos)

WORD D\_4664\_IntDisable (WORD cardNo);

# C/C++ (Windows)

Void W\_4664\_IntDisable (WORDcardNo);

#### **Visual BASIC (Windows)**

Function W 4664 IntDisable (ByValcardNo As Long)

#### Delphi

Function W\_4664\_IntDisable (cardNo:Integer);

#### Argument:

cardNo: card number, It's set by jumper on card

#### **Return Code:**

Error code (Please refer to PCIDAQ.H or DOSDAQ.H)

# 6.21 W 4664 Clear IntStatus

#### **Description:**

Clear interrupt by writing random data to Base Port+D0h

#### Syntax:

#### C/C++ (DOS)

WORD D\_4664\_Clear\_IntStatus (WORD cardNo);

# C/C++ (Windows)

WORD W\_4664\_Clear\_IntStatus (WORD cardNo);

#### **Visual BASIC (Windows)**

Function W\_4664\_Clear\_IntStatus (ByVal cardNo As Long) As Long

#### Delphi

Function W\_4664\_Clear\_IntStatus (cardNo:Integer):Integer;

#### Argument:

cardNo: card number, It's set by jumper on card

#### **Return Code:**

# 6.22 D 4664 Read IntStatus

### **Description:**

Read interrupt status of port\_0, port\_1 and Timer (for DOS only)

#### Syntax:

```
C/C++ (DOS)
```

#### **Argument:**

```
cardNo: card number, It's set by jumper on card
IntStatus: pointer of interrupt structure
struct IntStatus_4664{ BYTE TimerFlag;
BYTE Port_0Flag;
BYTE Port_1Flag;
};
```

IntStatus.TimerFlag = TRUE/FAIL: Timer Interrupt / no Interrupt IntStatus.Port 0Flag=Port #0 Interrupt Status

Bit n =1 indicates the DIO\_n generates interrupt

=0 indicate the DIO n no interrupt

IntStatus.Port 1Flag: Port #1Interrupt Status

Bit n =1 indicates the DIO n+8 generates interrupt

=0 indicate the DIO\_n+8 no interrupt

#### **Return Code:**

Error code (Please refer to PCIDAQ.H or DOSDAQ.H)

# Chapter 7 EX-98068 Terminal board

EX-98068 digital input/output termination board features one DIN socket for easy maintenance, wiring, and installation. It provides 68 channels that are accessed through a SCSI-68 connector.

Each terminal pin is in serial with 0 ohms resistor to relative pin on the DIN connector. These resistors can be changed to the desired value to meet the requirement of your applications

